



## PACKING LIST

### HIGH ADVENTURE SPECIFIC

- Day Pack (To Carry Essentials)
- Water Bottle
- Closed Toed Water Shoes
- Hiking Boots & Shoes
- Sunscreen & Bug Spray
- Hat & Sunglasses
- Hiking Stick
- Pocket Knife
- Extra Socks
- Rain Gear
- Uniform
- Swim/Water Clothes
- Towel (For Water Days)

### CAMP SPECIFIC

- Scout Uniform
- OA Sash (If Applicable)
- Sleeping Bag / Sheets & Pillow
- Toiletries
- Medicine
- Clothes (Trek Specific)
- Appropriate Shoes & Extra socks
- Spending Money
- Jacket
- Flashlight / Lantern
- Stationary & Pen / Pencil
- Bible Or Religious Literature

# CAMP TIAK HIGH ADVENTURE



## WHAT IS IT?

Camp Tiak is proud to debut its new High Adventure Program! The program will take place during each week of our annual Summer Camp. Scouts participating will get to experience a different High Adventure each day instead of the normal Merit Badge Class sessions that our Summer Camp offers. This is an "out of classroom" learning experience/adventure for Scouts.

## ADVENTURES

Scouts will get to experience the best of South Mississippi including Deep Sea Fishing off the Gulf, Hiking on the historic Tuxichanie, Canoeing down the Okatoma, and working as a team to complete a Challenge Course and Rock Climbing at USM.

## HOW IT WORKS

Scouts will be camping and participating with their troop during morning and evening camp activities. Scouts will meet daily at 8:15 AM for a pre-departure shakedown. Scouts & Trek leaders will depart camp by 8:30AM and return to camp by 5:00PM.

## REQUIREMENTS

The program is limited to 10 youth each week. Scouts attending must be 1st Class and at least 13 years of age. Scouts must pass the swim test with a "Swimmer" Rating and participants over 16 must have a Saltwater Fishing license. The cost is \$500 per Scout. This fee covers all Lodging, Meals, Transportation, and Program Fees.

## FAST FACTS:

- ✓ Cost to attend is \$500 total. \*Must be paid in full by May 17th or your spot will be given to waitlist applicants.
- ✓ Each week will be limited to 10 participants
- ✓ Scouts must be 1st Class and at least 13 years old
- ✓ Scouts must pass the swim test with a "Swimmer" Rating and participants over 16 must have a Saltwater Fishing License

**FOR MORE INFORMATION VISIT THE LINK BELOW OR SCAN THE QR CODE**



601-582-2326



[PineBurrScouts.org/high-adventure](https://PineBurrScouts.org/high-adventure)

